

Growing thinkplus

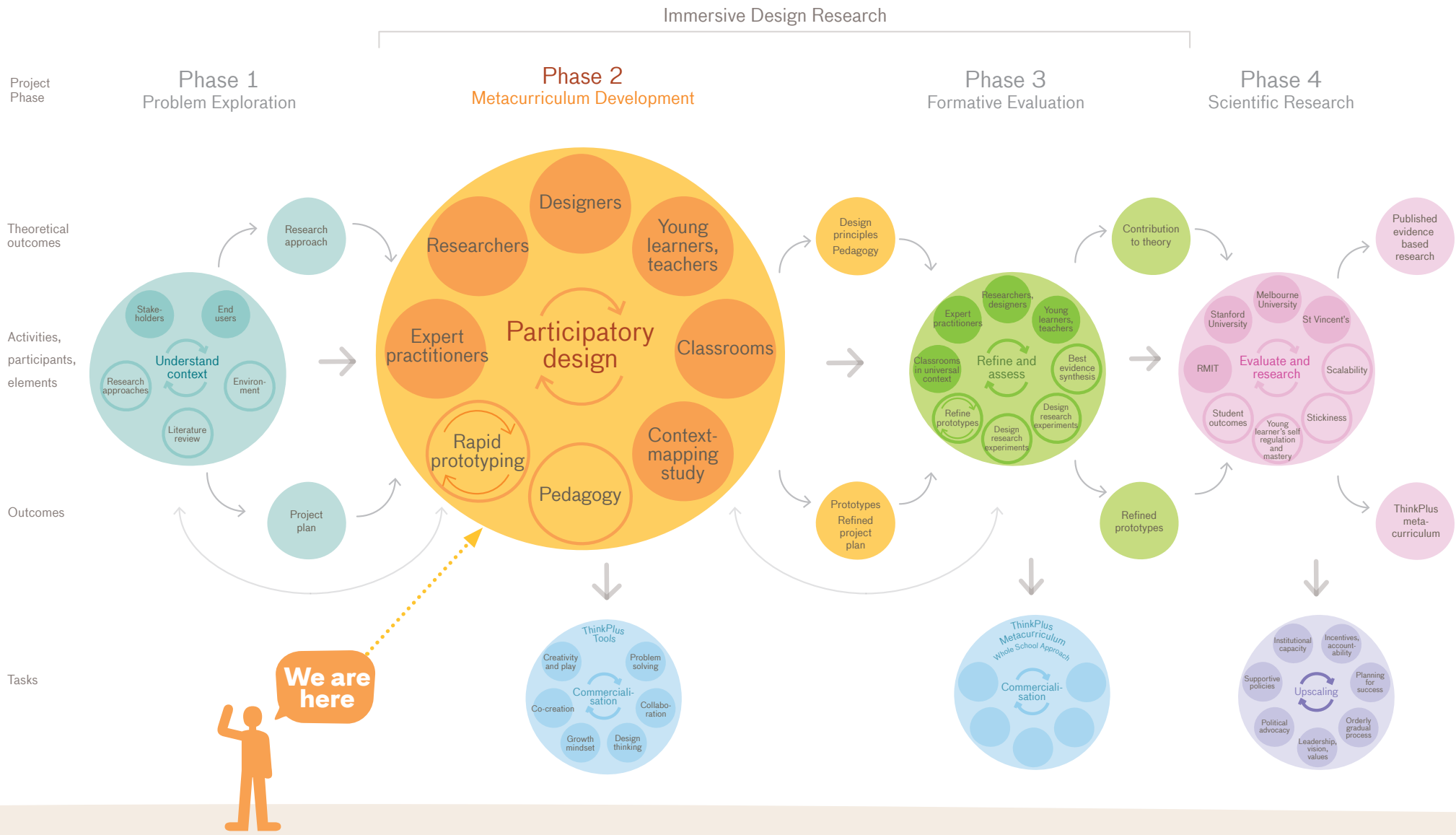
To give young learners the confidence to know they can think through anything.

ThinkPlus is a metacurriculum for growing Learnable Intelligence for implementation in years Prep to 12. ThinkPlus fosters the development of growth mindsets and good thinking dispositions, and provides learners with the practical tools for collaboration, problem solving and creativity. The key to the ThinkPlus metacurriculum is the idea that intelligence can be grown with effort.

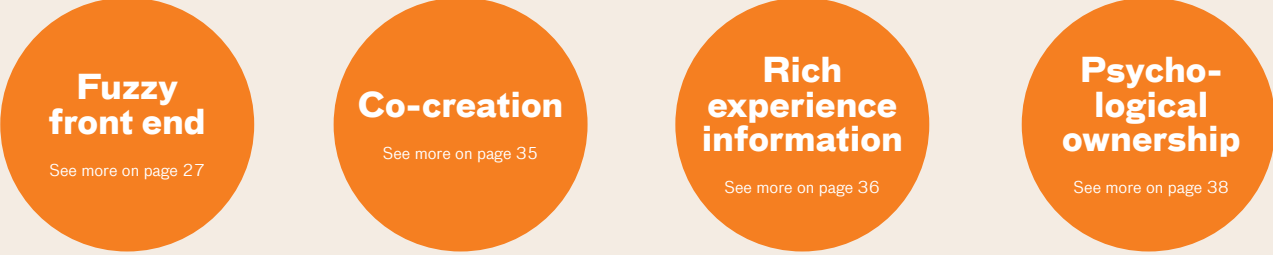
The ThinkPlus Research Journey Map

We are currently using participatory design to develop the Metacurriculum. This means that young learners and educators are partners in the design research process. Their active involvement aims to ensure that the outcome will meet their needs and be usable.

Phase 2 and 3 are guided by the principles of our Immersive Design Research model.



The principles of Immersive Design Research



Contextmapping Study

During Phase 2 of the Metacurriculum development, we are using a design research method in classrooms called contextmapping. It is “a procedure for conducting contextual research with users, where tacit knowledge is gained about the context of use of products” (Sleeswijk Visser, et al., 2005).

